

# GRAPHING CALCULATOR WITH X=EDITOR FOR EQUATIONS AND INEQUALITIES

## TECHNICAL FIELD OF THE INVENTION

This invention relates to computer based teaching tools such as electronic calculators, and more particularly to a calculator or other computer teaching tool  
5 having an X=Editor to allow input of equations and inequalities.

## BACKGROUND OF THE INVENTION

10 Electronic calculators have become a common tool for teaching students mathematics. In particular, the advantages of graphing calculators are being utilized in the classroom. Graphing calculators are characterized by a larger screen, which permits the entry of mathematical expressions in a logical format. They also permit graph displays and table displays. They have sophisticated  
15 programming capability. They often permit data transmission to other computing devices, directly or via a data storage medium, as well as data collection via various interface protocols. Particular calculator models are often designed for particular educational levels. For example, a calculator for middle school students might have less advanced features than one designed for older students. However,  
20 regardless of the level for which a calculator is designed, a continual goal in designing them is to provide a logical and easy-to-use interface.

## SUMMARY OF THE INVENTION

One aspect of the invention is a graphing calculator that provides an X=Editor user interface function. While prior art calculators would allow entry of a vertical line, they did not allow input in an equation format with a user option of selecting an equation (= sign) or an inequality (other relational symbols like  $>$ ,  $<$ ,  $\geq$ , or  $\leq$ ).

The calculator may be otherwise a conventional graphing calculator. Namely, the calculator screen is capable of two-dimensional displays and of displaying at least straight lines in any direction and a cursor. A key panel has keys at least capable of selecting positions of the cursor and moving the cursor horizontally or vertically on said screen. A processor is operable to execute an X=editor programming that instructs the processor to perform the following steps: display one or more "X=" prompts, allow user input of an equation or inequality and a constant for each X, allow user to select or deselect each X, and display each selected X on the display.

In an embodiment of the invention a calculator permits vertical lines to be drawn using an intuitive, mathematical pedagogical interface, which increases understandability for the student and simplicity of the operation.

In a further embodiment of the invention, entry of vertical lines with inequalities is made with relational symbols in the format "X(relational symbol) constant."

In another embodiment, the vertical line inequalities from the X=Editor can be graphed to indicate the inequality in a mathematically correct representation on the calculator output screen. In a preferred embodiment, the graphed line type is determined automatically by the inequality symbol chosen.

In another embodiment, an X=Editor interface function as described above is incorporated into other computer based teaching tools.

## BRIEF DESCRIPTION OF THE DRAWINGS

FIGURE 1 illustrates the front panel of a calculator 10 having the X=Editor features of the present invention.

FIGURE 2 illustrates the basic steps of using the calculator to use the X=Editor in accordance with the invention.

FIGURE 3 illustrates an example of entering three inequalities or equations in the X=Editor.

FIGURE 4 illustrates the graph of  $X_1 < 5$ .

FIGURE 5 illustrates the graph of  $X_2 \leq 5$ .

FIGURE 6 illustrates the graph of  $X_3 = 3$ .

## DETAILED DESCRIPTION OF THE INVENTION

FIGURE 1 illustrates the front panel of a calculator 10, which has the X=editor features of the present invention. Calculator 10 is described herein in terms of particular software and hardware features of the TI-83 Plus, a commercially available graphing calculator manufactured by Texas Instruments Incorporated. Apart from the features of the present invention, many of the features of calculator 10 described herein are typical of graphing calculators, while other features are unique to the TI-83 Plus or to its "family" of TI calculators. The use of the TI-83 Plus is for purposes of description, and does not limit the invention. The features that are the subject of the present invention could be incorporated into other calculators that provides graphical displays, or they could be incorporated into other computer based teaching tools and handheld computers.

In FIGURE 1, the screen 11 of calculator 10 has a "graphical display", as that term is used herein. In addition to the ability to draw graphical displays of various types, some of the software features of calculator 10 include, software applications loading and storage, keystroke programming. It also permits data collection, display and analysis.

Various hardware features include a large pixel screen 11, which is 64 x 96 pixels. A keypad 12 has various keys for data and command entry, some of which are used to implement the invention and are described herein. Other features are an I/O port for data linking, a 32K byte RAM and 160K byte application space, and a unit to unit link cable connection capability.

As is typical of calculators, calculator 10 has a secondary function key, 2nd key 12a, which permits other keys to have two functions. For example, by pressing 2nd key 12a and then Stat/List key 12b, the user enters the statistical functionality. For simplicity of explanation herein, a key having two functions is referred to in terms of the function appropriate for the context, i.e., when discussing the Stat function, Stat/List key 12b is referred to as the Stat key 12b. Similarly, calculator 10 has an Alpha key 12c, which when depressed makes the other keys subsequently depressed to input an alpha character.

FIGURE 1 illustrates the basic steps of using calculator 10 to input vertical lines with optional shading using an X=Editor in accordance with the invention.

FIGURE 2 is drawn from the point of view of steps performed by the user.

However, the same steps could be described in terms of activities performed by the computer. For example, steps involving entry of data by the user could also be described as receipt of data by the calculator.

The basic steps described in Figure 2 are as follows: Invoke the X=Editor to display one or more "X=" prompt, allow user to select the desired relational symbol, allow the user to enter a constant for each X, allow the user to select or deselect each X, and display each selected X on the display. The steps of selection may be repeated for each X. These steps are further described with reference to Figure 3.

FIGURE 3 illustrates an example of the screen display for an X=Editor. In a preferred embodiment, the X=Editor is displayed by pressing the "APPS" key and then selecting the inequality graphing software application. In this embodiment, the X=Editor is a software application that resides in read/write memory in the calculator. In another embodiment, the X=Editor could be displayed by pressing a dedicated key on the keyboard to invoke permanent software code or hardwired electronics to produce the described functions herein.

Again referring to Figure 3, in the top left hand corner of the display, the symbol "Y=" functions as a switch to toggle the display to the Y=Editor display (the Y=Editor is not described herein but is known in the prior art). Similarly, when the display is showing the Y=Editor, the symbol "X=" is shown in this position. In a preferred embodiment, the "Y=" or "X=" is highlighted to show that the user has defined and selected equations or inequalities on the other editor.

The display also includes several  $X_n$  lines, which allow the user to input vertical lines with inequalities. Each  $X_n$  line initially has the format of " $\backslash X_n =$ ", where n is a number between 1 and 6. The symbol preceding the "X", initially a " $\backslash$ " symbol, represents the line type and inequality shading. The "=" symbol is in the position after the " $X_n$ " and can be replaced with an inequality symbol as described below.

The next step is to select the inequality symbol for each  $X_n$ . The user of the graphing calculator uses the cursor direction keys 16 to move the cursor

around the  $X=$  display shown in Figure 3. In the preferred embodiment, when the cursor is moved to the position of the relational symbol for any  $X_n$  the available relational symbols are displayed on the last line of the display as shown in Figure 3. The user is then able to change the relational symbol at the cursor location by pressing the alpha key followed by the key directly below the desired symbol on the display. In Figure 3,  $X_1$  is shown with inequality " $<$ ",  $X_2$  with inequality " $\leq$ ", and  $X_3$  with inequality " $=$ ".

In a preferred embodiment, when the inequality symbol is selected the corresponding line type is set to graph the inequality. The line type for " $<$ " is shown as a dotted line with the lower portion shaded. The line type for " $\leq$ " is shown as a solid line with the lower portion shaded. Similarly, a " $>$ " symbol (not shown) could be represented with a dotted line with the upper portion shaded and a " $\geq$ " symbol with a solid line with the upper portion shaded.

The next step is to select a constant for each vertical line  $X_n$  to be graphed. The user uses the cursor direction key 16 to move to the constant position for any line  $X_n$ . In figure 3,  $X_1$  is shown with constant "5",  $X_2$  with constant "5", and  $X_3$  with constant "3". The constant need not be limited to integers but could be any real number.

In a preferred embodiment, the next step is to select which of the  $X_n$  lines of the display shown in Figure 3 are to be graphed. In a preferred embodiment, the  $X_n$  lines of the  $X=$ Editor are not all displayed even though they may have been defined by the user as described above. Each  $X_n$  line can be activated or inactivated. The  $X_n$  lines are activated or inactivated by placing the cursor over the inequality symbol and pressing the "Enter" (12f) key. In a preferred embodiment, the inequality symbol for the selected  $X_n$  line is then displayed as a highlighted or reverse video symbol. Figure 3 shows the  $X_1$  symbol, " $<$ " as a selected inequality to be displayed.

FIGURE 4 illustrates an inequality display as defined by the  $X=$ Editor of Figure 3. The graph of Figure 4 illustrates the inequality  $X_1 < 5$ . Thus, the graph is a shaded area of all the coordinates to the left of but not including a vertical line at  $X=5$ . In a preferred embodiment, the inequality is shown in the graph by making the vertical line at  $X=5$  a broken or dotted line. This readily illustrates to the user

in a visual way the graph does not include coordinates with the value of X equal to 5.

FIGURE 5 illustrates another inequality display as defined by the X=Editor of Figure 3. The graph of Figure 4 illustrates the inequality  $X_2 \leq 5$ .

5 Therefore the graph is a shaded area of all the coordinates to the left of and including a vertical line at  $X=5$ . In a preferred embodiment, an inequality which includes the value of the constant, in this case "5", is shown with a solid line.

FIGURE 6 illustrates another display as defined by the X=Editor of Figure 3. The graph of Figure 4 illustrates the equation  $X_3=3$ . Therefore the graph is a  
10 solid vertical line at  $X=3$ .

#### Other Embodiments

15 Although the present invention has been described in detail, it should be understood that various changes, substitutions, and alterations can be made hereto without departing from the spirit and scope of the invention as defined by the appended claims. For example, the invention could be incorporated into other handheld computer devices, or personal computer based teaching tools to provide  
20 to the student the same advantageous and novel learning aid claimed herein.